

## ABSTRACT

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*Futsal is a ball game played by two teams, each of the which consists of five people. The goal is to place the ball to the opponent. In addition to the five major players, each team is allowed to have a backup Also players. The whole society especially Among the students much fond of this sport. Unfortunately not all people who are fond of this sport knows about the rules and patterns that exist in this sport. So there is a little community that likes the sport just play without knowing the rules, patterns and variations of attacks made the entertainment just as a futsal player and are having difficulty at the time of the competition. then it was proposed to build a learning media in the form of a flash-based interactive applications include material that futsal rules and patterns presented interactively as well as simple simulations in the form of animation.*

*The expected results with the presence of this application is the community can easily learn the sport of futsal so it can compete in the competition.*

*Keywords: futsal, community, flash, animation*