

## **ABSTRACT**

Children have a really high curiosity. But, not always that curiosity can led to something beneficial for them. Not often curiosity they had led them to a negative side such as getting a disease. Various type of diseases that surfaced plus the lack of knowledge from parents and health officers added to the vulnerability of children contacting the diseases. Children often have a high interest and more active. One of the activity that children are commonly engaged are playing games. There's a lot of games that have an educational values and one of them is board games. Board games are type of entertainment that contain high social interaction around the players. With the use of board games as an education tool, players can actively engaged in a fun and exciting way of learning while increasing their intrapersonal skill with interacting around all players. Observation, literature, and literature study are used as data gathering method that happens in Bandung. With that in mind, the author hope that by using board game as an educational tool for diseases on children, can increase the knowledge on diseases on children and can be learned in an interactive way.

Keywords: Diseases, Children, Games, Board games