ABSTRACT

One matter in education is prayer. Prayer is the second pillar in the tenets of Islam that must be exercised by all the people of the Islamic religion. The law prescribed the prayer Fardhu' Ain are required such as the five daily prayers. In this final project in the wake of learning media namely media learning how to easily learn the prayer using the technology of Augmented Reality based android operating system. Method of ADDIE (Analysis, Design, Development, Implementation, and Evaluation) is selected in the work of the project. Applications that are built expected to give understanding to the students about how prayer is good, can attract the interest of students and application made easy to use students in studying the movement of prayer and their currencies with his visualisation animation 3D, latin readings along with translation in 2 languages are Indonesian language and English language, as well as reading of the prayer.

Keywords: Prayer, Augmented Reality, ADDIE Method.