

## ABSTRACT

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*As technology development so rapidly, especially in information technology, make human continue to develop media learning that can be used ever and wherever. In addition, the learning methods he continued the conventional Hindu-Budha kingdom are requires teachers to use another media which are relevant by development of times, that students be motivated in learning the Hindu-Budha kingdom.*

*This study aims to to tackle these things by building application learning of the Hindu-Budha kingdom interactive to help the teacher in conveying of the material.*

*Model of development used on the application this is the kind of addie was, because this method considered proper used if it's devoted to the application of learning multimedia. Steps media research development learning based multimedia is as follows: ( 1 ) analysis of, ( 2 ) the design, ( 3 ) development, ( 4 ) implementation, ( 5 ) evaluation. Application built with the development of multimedia interactive use adobe flash cs6 and tools other supporting .*

*Therefore, it takes a learning application in the process of material delivery, especially movement of the Hindu-Budha kingdom material. An interactive learning application can be an answer for helping teachers to deliver material for students, getting student more motivated, aware, and easier to understand the of movement of the Hindu-Budha kingdom.*

*Keywords: Application, Adobe Flash, Kingdom, Multimedia*