

## Daftar Pustaka

- Budisantoso, Totok dan Triandaru, Sigit, 2006. *Bank dan Lembaga Keuangan Lain*, Salemba empat. Jakarta.
- Binanto Iwan. 2010. *Multimedia Digital Dasar dan Pengembangannya*. Penerbit Andi, Jakarta
- Danton Sihombing. 2001. *Tipografi Dalam Desain Grafis*. PT Gramedia Pustaka Utama, Jakarta
- Efendy, Onong Uchjana. 1993. *Ilmu, Teori dan Filsafat Komunikasi*, Bandung
- Garret, Jesse James. 2011. *The Element of User Experience*. Barkeley CA.
- Lennartz, Sven and Friedman, Vitaly. 2009. *The Smashing Book*. Smashing Media. Freiburg, Germany
- Murni Asfi. 2006. *Ekonomika Makro*, PT. Refika Aditama, Jakarta
- Mallick, Martyn. 2003. *Mobile and Wireless Essential Design*. Wiley Publishing, Inc. Indiana Polis
- Nazruddin Safaat. 2012. *Pemrograman Aplikasi Mobile Smartphone dan Tablet PC Berbasis Android*, Informatika, Bandung
- Newark, Quentin. 2007. *What is Graphic Design*. Rotovision SA. Switzerland
- Rao, K.R, Zoran, Bojkovic, Dragorad, Milanovic. 2006. *Introduction to Multimedia Communication*. John Wiley and Sons, Inc. New Jersey
- Rollins, Mark and Sandberg, Roy. 2011. *The Bussiness of Android Apps Development*, Apress.
- Sugiyono. 2012. *Penelitian Administrasi*. Bandung: Alfabeta.
- Supriyono, Rahkmat. 2010. *Desain Komunikasi Visual : Teori dan Aplikasi*. Penerbit Andi. Yogyakarta
- Soewardikoen, Didit Widiatmoko. 2013. *Metodologi Penelitian Visual Dari Seminar Ke Tugas Akhir*. CV. Dinamika Komunika. Bandung

## Akses Internet

Aditya Panji, Perjalanan Sejarah RIM ke Blackberry,  
<http://tekno.kompas.com/read/2013/02/04/11183966/perjalanan.sejarah.rim.ke.blackberry>, 8 Maret 2015 : 20.20

Aditya Panji, 7 babak sejarah OS ponsel microsoft  
<http://tekno.kompas.com/read/2012/10/31/14293116/7.babak.sejarah.os.ponsel.microsoft>, 8 Maret 2015 : 20. 58

Android.com, Android History, <http://www.android.com/history>, 9 Maret 2015, 19.08

Android, *Patterns*, <http://developer.android.com/design/patterns/index.html>, 6 Maret 2015 : 20.05

Android, *Style*, <http://developer.android.com/design/style/index.html>, 7 Maret 2015 : 21.19

Enrico Lukman, Baidu : Indonesia is Truly Mobile Market,  
<https://www.techinasia.com/baidu-indonesia-mobile-internet-user-report>, 10 Maret 2015 : 19. 25

Family Clasification of Type,  
[http://graphicdesign.spokanefalls.edu/tutorials/process/type\\_basics/modern.htm](http://graphicdesign.spokanefalls.edu/tutorials/process/type_basics/modern.htm), 9 Maret 2015 : 23.00

Identifont, <http://www.identifont.com/show?MR>, 9 Maret 2015 : 22.49

Jake Haugen, Becoming Thoughtful User Experience Designer,  
<http://www.sliceoflime.com/becoming-thoughtful-user-experience-designer>, 7 Maret 2015 : 20.45

Maxmanroe.com, Sejarah Perkembangan Smartphone Versi Android,  
<https://www.maxmanroe.com/sejarah-perkembangan-smartphone-versi-android.html>, 8 Maret 2015 : 19.45

Rihana William, Apple iOS A Brief History,  
<http://www.telegraph.co.uk/technology/apple/11068420/Apple-iOS-a-brief-history.html>, 8 Maret 2015 : 21. 47

Vicky, Pengertian Sistem Operasi, <http://belajar-komputer-mu.com/pengertian-sistem-operasi-komputer-operating-system>, 7 Maret 2015 : 20.30