

Abstract

Nowadays the developing of technology and information have been increasing rapidly. Information is no longer present as a text only but also by interactive multimedia contents, as example is a game. Coupled with support for hardware and software today, many things can be done even with a mobile device, such as mobile phone. Later this became one of the current trends, the mobile game. There are a lot kind of games that can be made on mobile phone, including a game which can implement Virtual Reality. With Virtual Reality, user can play the game as if they are in the real environment.

Starting from that concept, we took initiative to develop a game based on android mobile which implement Virtual Reality called "**Bandung Advanced Tour**". This game focuses on introducing the attractiveness of Bandung in interesting ways. As for the places we have chosen nine places as the focus of this game. To make it happen, we did bried observation as the method to collect the data and feasibility testing by user. So that Bandung Advanced Tour can be a special attraction that can attract tourists to visit Bandung.

Keywords: mobile game, virtual reality, bandung tourism.