

## **ABSTRACT**

The final project is about the application of web-based game Amazing Place. Applications of web-based game Amazing Place is a game application that involves multiple locations for the introduction of Bandung. The city itself became one of the tourist destinations of local and foreign tourists. However, not all tourists who come to know that there are places in the city due to lack of publicity, but these places are scattered in the city of Bandung. The absence of special media that provide information aimed at introducing the places in the city by using the concept of the game. With the above problems, built applications that can help publicize and provide information about the places that exist in the city through a game.

Applications Games Amazing Place using waterfall method. Steps being taken in making this application is the analysis of requirements, design, coding, and testing. The programming language used is PHP and HTML 5. Codelgniter Framework is used while the database server used is MySQL. Application of web-based game Amazing Place capable of publication places in the city of Bandung through the game. Able to provide news or information about the activities that will take place or are taking place in the city of Bandung. Able to provide information about places in the city of Bandung.

Keywords: Amazing Place, Codelgniter, Web